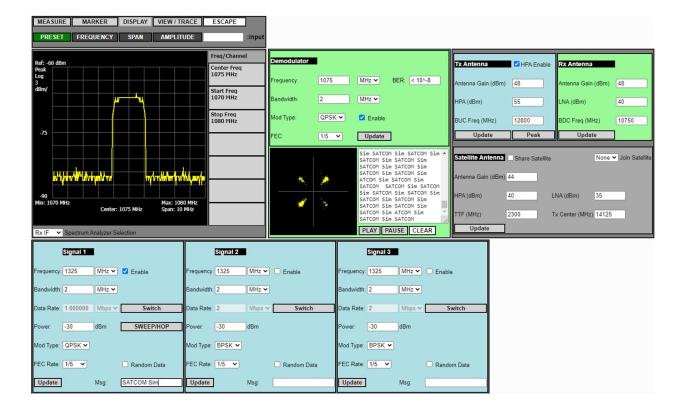
# SATCOM Sim: User's Manual

v01.02



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## II. Access SATCOM Sim

## a. Website

SATCOM Sim can be accessed at the following website: <a href="https://satcomsim.dawnkeysoftware.com/">https://satcomsim.dawnkeysoftware.com/</a>

b. Sign Up

A user must first sign up for an account to access the simulator.

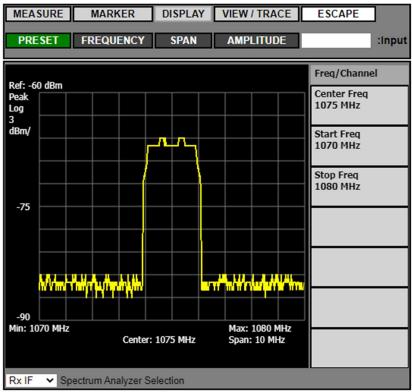
Sign in with your email and password
Email
name@host.com
Password
Password
Forgot your password?
Sign in
Need an account? Sign up

Click "Sign up" at the bottom, and provide an e-mail address and password. You will be required to verify your e-mail address. An e-mail will be sent to the e-mail address provided with a verification code. Be sure to check your Junk e-mail if it appears that you did not receive a verification e-mail.

#### c. Sign In

A user can then sign in once the account has been setup and verified. Signing in will immediately take the user to the SATCOM Sim WebApp simulation.

## III. Spectrum Analyzer



#### d. Input

Input the number as text in the "Input" field.

:Input

When the value has been entered the user will then be asked to set the Units

Freq/Channel
GHz
MHz
kHz

#### e. Center Frequency

**FREQUENCY** The Center Frequency is the center of the X-Axis on the Spectrum Analyzer grid. To change the frequency the user should press the "FREQUENCY" Button.

The user has three options to set the center frequency on the Spectrum Analyzer Menu.

Freq/Channel
Center Freq 1075 MHz
Start Freq 1070 MHz
Stop Freq 1080 MHz

Choosing the "Center Freq" option gives the user the ability to directly set the center frequency in one step. The user could also set the left most bound ("Start Freq") and the right most bound ("Stop Freq"). This is a two-step process to get the frequency range on the Spectrum Analyzer to the desired settings.

#### f. Span

**SPAN** The span sets the frequency range of the Spectrum Analyzer. It lets the user decide how much bandwidth should be displayed on the Spectrum Analyzer grid. To change the span the user should press the "SPAN" button.

The user has three options to set the center frequency on the Spectrum Analyzer Menu.

Span	
Span 10 MHz	

#### g. Amplitude

**AMPLITUDE** The amplitude sets the power range of the Spectrum Analyzer. Power is the Y-Axis on the Spectrum Analyzer grid. To change the power range the user should press the "AMPLITUDE" button.

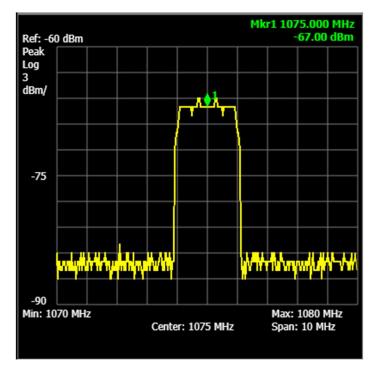
The user has two options to control amplitude setting on the Spectrum Analyzer grid. "Ref Level" allows the user to select the highest power that the Spectrum Analyzer grid to show, the top of the Y-Axis. The "Scale/Division" allows the user to set how much power each tick mark represents.

Amplitude
Ref Level -60 dBm
Scale/Div 3 dBm

h. Markers

MARKER

The "MARKER" Button gives the user options to place a marker on the grid.



The top right corner of the screen will then display the frequency and power at that marker position. The user can change the marker position by clicking the place on the grid where the marker is desired to be.

Three options are provided to the user when the "MARKER" button is selected.

	Select Marker
	Marker 1
Marker	Marker 2
Fidikei	
Select Marker Marker 1	Marker 3
Normal	Marker 4
Delta	Marker 5
	Marker 6
Off	Marker 7

#### i. Select Marker

The "Select Marker" option allows the user to select which Marker settings are to be changed. The user can have up to seven active markers at a time.

#### ii. Normal

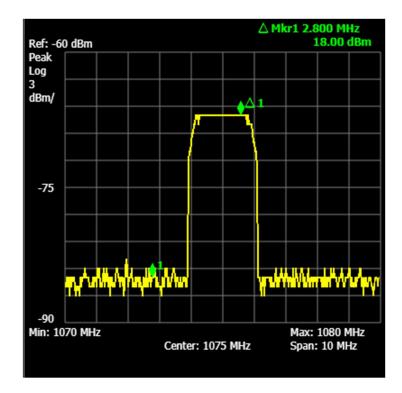
Once the user selects a marker it can be activated on the grid by selecting "Normal" in the menu.

#### iii. Off

The marker can be removed from the grid by selecting "Off".

#### iv. Delta

The "Delta" option will activate a second marker that is directly related to the Active Marker. The second marker is the "Delta Marker". The user can then click anywhere on the grid to place the Delta Marker. The top right hand of the Spectrum Analyzer will then show the user the difference in frequency and power between the Active Marker and the Delta Marker.

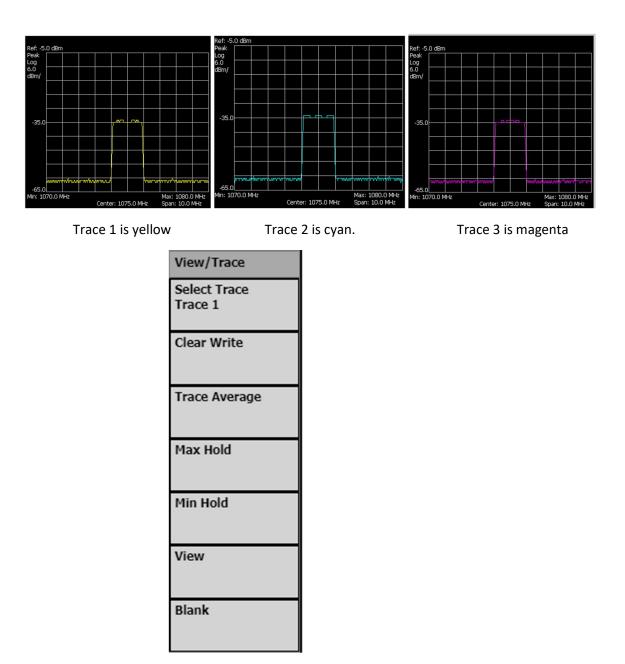


## i. View/Trace

**VIEW / TRACE** The "VIEW/TRACE" button gives the user options to place additional frequency/power traces on the grid. Each trace has a different color, and multiple options which information the trace should display.

Sel	ect Trace	
Tra	ce 1	
Tra	ce 2	
Tra	ce 3	

The user can choose up to three different traces.



There are seven different options for View/Trace.

i. Select Trace

The "Select Trace" option allows the user to select the Trace to modify.

ii. Clear Write

Selecting "Clear Write" enables the trace to be displayed in the Spectrum Analyzer grid. The trace will show live, unmodified, modified frequency and power being measured. No other "View/Trace" options can be selected until "Clear Write" has been selected first.

#### iii. Trace Average

When "Trace Average" is selected, the trace will begin taking average power reading of each frequency point over time and updating the Spectrum Analyzer grid as the average values change. "Clear Write" must be selected first in order to use this option.

#### iv. Max Hold

When "Max Hold" is selected, the trace will begin reading the power of each frequency point over time and updating the Spectrum Analyzer grid when a new higher value is measured. The trace will show the maximum power measured at each frequency point since the moment "Max Hold" was selected. "Clear Write" must be selected first in order to use this option.

#### v. Min Hold

When "Min Hold" is selected, the trace will begin reading the power of each frequency point over time and updating the Spectrum Analyzer grid when a new lower value is measured. The trace will show the minimum power measured at each frequency point since the moment "Min Hold" was selected. "Clear Write" must be selected first in order to use this option.

#### vi. View

The "View" option pauses each pixel in the grid at the moment the "View" button is selected. "Clear Write" must be selected first in order to use this option.

#### vii. Blank

Selecting "Blank" will remove that trace from the grid and no longer show any updates for that Trace.

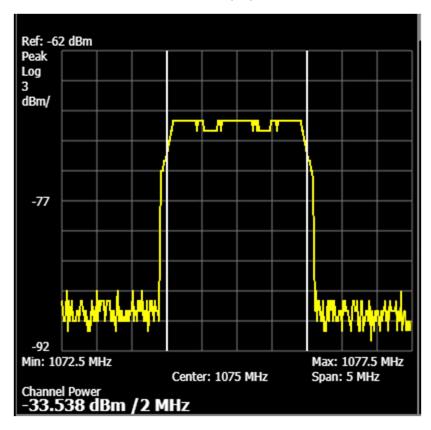
#### j. Measure

**MEASURE** The Measure button gives the user additional options to measure frequency and power data on the Spectrum Analyzer.

Measure
Meas Off
Channel Power
Integ BW 1 MHz

### i. Channel Power

The "Channel Power" option gives the user the ability to measure the total power in a selected frequency range in units of dBm/MHz. The channel power is displayed in the lower left-hand corner of the display when activated.



#### ii. Integ BW

The "Integ BW" option gives the user the ability to set the integrated bandwidth. This allows the user to select over which frequency range to calculate the power. White lines appear on the grid to indicate the integrated bandwidth range that was chosen.

#### k. Spectrum Analyzer Selection

**Rx IF** Spectrum Analyzer Selection user options to analyze different points in the signal path. Each Spectrum Analyzer has it's own settings and will be saved if they are changed when switching between different options.

i. Rx IF

The Rx IF shows the signal at the receive path's intermediate frequency immediately after down conversion of the signal.

ii. Tx IF

The Tx IF shows the signal at the transmit path's intermediate frequency. This is directly out of the signal generator and immediately prior to up conversion of the signal.

iii. Tx HPA

The Tx HPA shows the signal at the transmit path immediately after up conversion of the signal. This input to the Spectrum Analyzer is reduced by 30 dB similar to how a real HPA would have a coupler as an output to a Spectrum Analyzer.

## IV. Modulator

The modulator allows the user to set the signal settings for each signal being transmitted. This simulator has six modulators. They are labeled "Signal 1" through "Signal 6.

Signal 1				Signal 2			
Frequency:	1325	MHz 🗸	Enable	Frequency:	1325	MHz 🗸	Enable
Bandwidth:	2	MHz 🗸		Bandwidth:	2	MHz 🗸	
Data Rate:	1.000000	Mbps 🗸	Switch	Data Rate:	2	Mbps 🗸	Switch
Power:	-30	dBm	SWEEP/HOP	Power:	-30	dBm	SWEEP/HOP
Mod Type:	QPSK 🗸			Mod Type:	BPSK 🗸		
FEC Rate:	1/4 🗸		Random Data	FEC Rate:	1/4 🗸		Random Data
Update		Msg:	SATCOM Sim	Update		Msg:	

#### a. Frequency

The "Frequency" text box represents the target center frequency for the signal being transmitted. There is a dropdown box next to the text field to select the desired units (GHz, MHz, kHz, Hz).

#### b. Bandwidth and Data Rate

The Bandwidth text box represents the target bandwidth of the signal being transmitted. There is a dropdown box next to the text field to select the desired units (GHz, MHz, kHz, Hz). The user can press the "Switch" button to switch the option to edit "Data Rate" instead of bandwidth. The target signal bandwidth will then be auto-generated based on the target Data Rate, Modulation Type, and Forward Error Correction (FEC) settings. The bandwidth will be automatically updated when the Mod Type or FEC is changed when the switch is set to edit the Data Rate. The Bandwidth will not automatically change when Mod Type or FEC is changed when the switch is set to Bandwidth.

#### c. Power

The "Power" text box represents the target power for the signal being transmitted. This value is only in units of dBm.

#### d. Mod Type

The "Mod Type" dropdown box represents the target modulation type for the signal being transmitted. The dropdown box has options for BPSK, QPSK, 8PSK, or CW. The "CW" is a Carrier Wave. This is a signal frequency with no bandwidth and no modulation capabilities.

#### e. FEC

The "FEC" dropdown represents the target forward error correction type for the signal being transmitted. The dropdown box has options for "None "or "1/4". No forward error correction is applied to the data being sent when "None" is selected. The "1/4" FEC setting uses a very simple forward error correction for this simulation. It just sends four copies of each data bit that is sent.

#### f. Msg

The "Msg" text box can be populated with any text data the user desires to enter. This text will then be broken down into bits and become the simulated data being transmitted. This simulator's demodulator can be set up to read the signal and properly decode the data that was sent on that signal. The user can also click the "Random Data" check box in order to send a series of random characters as a data.

#### g. Enable

Checking the "Enable" box will immediately activate the signal and begin the simulation of transmitting the signal based on the input settings provided.

#### h. Update

The user must press the "Update" button in order to get any Modulator settings to actually update for the transmitted signal. Any settings are just in "Draft" Mode until "Update" is pressed. Pressing the "Enter" key on the keyboard after editing a text field will also trigger the settings update. The "Update" button will turn pink when the modulator settings are in a draft state. This allows the user a visual confirmation that the settings for the signal did indeed update.



#### i. Sweep / Hop

**SWEEP/HOP** The "SWEEP / HOP" button allows the user to create a more advanced transmit setting for a signal that constantly changes its center frequency based on additional settings. A Sweep/Hop settings section will appear when the button is pressed.



#### i. None

Selecting "None" will set the system to have no Sweep or Hop activities

#### ii. Dwell Time

The Dwell time indicates how long the signal should stay in one place after it moves. The options are Fast or Slow.

#### iii. Sweep

The Sweep setting is used to transmit a signal that moves between a left and right frequency boundary. "Minimum Frequency" sets the left bound frequency. "Maximum Frequency" sets the right bound frequency. "Step Size" indicates how far the signal should move for each step as it transitions between the minimum and maximum frequency.

Sweep/Hop 1 • Sweep O Hop O None					
Update	OFast	t 🖲 Slow			
Step Size (MHz):	1				
Min Freq (MHz):	1325	Max Freq (MHz): 1328			

#### iv. Hop

The Hop setting is used to transmit a signal that moves to a series of explicitly defined center frequencies. The user can setup a maximum of 8 center frequencies for the modulator to "hop" through.

Sweep/Hop 1 O Sweep O Hop O None Update Fast O Slow					
Hop Signals:	8 🗸				
Freq 1 (MHz):	1326		Freq 2 (MHz):	1321	
Freq 3 (MHz):	1322		Freq 4 (MHz):	1328	
Freq 5 (MHz):	1325		Freq 6 (MHz):	1324	
Freq 7 (MHz):	1323		Freq 8 (MHz):	1329	

v. Update

The "Update" button locks in the user settings for the Sweep/Hop function. The Sweep/Hop button will then turn green if either Sweep or Hop was set up.

SWEEP/HOP

## V. Demodulator

The demodulator allows the user to receive a signal and display the message it receives. There is also an I/Q Plot of the desired signal.

Demodulator	I	
Frequency:	1075	MHz 🗸 BER:
Bandwidth:	2	MHz 🗸
Mod Type:	BPSK 🗸	Enable
FEC:	1/4 🗸	Update
		PLAY PAUSE CLEAR

#### a. Frequency

The "Frequency" text box represents the target center frequency for the signal being received. There is a dropdown box next to the text field to select the desired units (GHz, MHz, kHz, Hz).

#### b. Bandwidth and Data Rate

The Bandwidth text box represents the target bandwidth of the signal being received. There is a dropdown box next to the text field to select the desired units (GHz, MHz, kHz, Hz).

c. Mod Type

The "Mod Type" dropdown box represents the target modulation type for the signal being received. The dropdown box has options for BPSK, QPSK, or 8PSK.

#### d. FEC

The "FEC" dropdown represents the target forward error correction type for the signal being received. The dropdown box has options for "None "or "1/4". No forward error correction is applied to the data being received when "None" is selected. The "1/4" FEC setting uses a very

simple forward error correction for this simulation. It expects four copies of each data bit that is received and keeps whichever bit has more instances.

#### e. Enable

Checking the "Enable" box will immediately activate the demodulator and begin the simulation of receiving the signal based on the input settings provided.

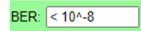
#### f. Update

The user must press the "Update" button in order to get any Demodulator settings to actually update for the received signal. Any settings are in "Draft" Mode until "Update" is pressed. Pressing the "Enter" key on the keyboard after editing a text field will also trigger the settings update. The "Update" button will turn pink when the demodulator settings are in a draft state. This allows the user a visual confirmation that the settings for the demodulator did indeed update.



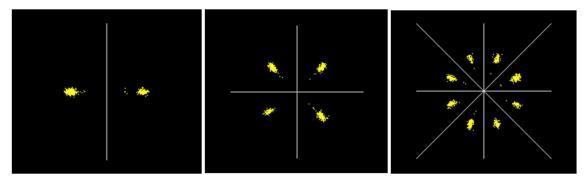
#### g. BER

The "BER" field shows the current Bit Error Rate of the received signal. This field will only update if the FEC is set to "1/4". If the bit error rate gets below the  $10^{-4}$  the BER field will show "---". The error rate is sufficiently high at this point that the data read is unreliable.



#### h. I/Q Plot

The I/Q Plot shows the measured phase angles of each frequency based on the demodulator settings.



#### i. Message

The Demodulator can also display the text message that is received. If the demodulator is setup to match the Modulator settings then the message being sent by the transmitter will be continuously displayed in the Demodulators message window.

Msg:	SATCOM Sim			
SATCOM	Sim SATCOM Sim 🛛 🔺			
SATCOM	Sim SATCOM Sim			
SATCOM	Sim SATCOM Sim			
SATCOM	Sim SATCOM Sim			
SATCOM	SATCOM Sim			
SATCOM	Sim SATCOM Sim			
SATCOM	Sim SATCOM Sim			
SATCOM	Sim SATCOM Sim			
SATCOM	Sim SATCOM			
SATCOM	Sim SATCOM Sim SAT(	,		
4		//		
PLAY PAUSE CLEAR				

The demodulator's text window also has options to Pause and Play the continuous stream of text being displayed in the window. The user can also press "Clear" to clear out all of the data that is already displayed in the text area.

## VI. Antenna Setup

The antenna setup area is intended to setup the gain values for each available antenna. Each modulator and demodulator has its own antenna associated with it. They are color coded to easily see which antenna belongs to which control system. There is also a setup for the settings of the satellite the simulation is communicating through.

Tx Antenna	HPA Enable	Rx Antenna	•		
Antenna Gain (dBm)	48	Antenna Gain (dBm)	48		
HPA (dBm)	55	LNA (dBm)	40		
BUC Freq (MHz)	12800	BDC Freq (MHz)	10750		
Update		Update			
Satellite Antenna Share Satellite None V Join Satellite					
Antenna Gain (dBm) 44					
HPA (dBm)	40	LNA (dBm) 35			
TTF (MHz)	2300	Tx Center (MHz) 1412	5		
Update					

#### a. Transmit Antennas

The antenna labeled Tx Antenna is intended to represent the settings for the antenna attached to the 6 transmit signals available to the user. The "HPA Enable" check box allows turns the HPA on or off. If this box is not checked then the signal will not be amplified and will not proceed to the satellite. The text field labeled "Antenna Gain" is intended to represent the gain of the antenna itself. The "HPA" field represents all of the amplification provided by the transmit system between the Modulator and the Antenna. The "BUC Freq" field represents the center frequency of the Block Up-Converter in MHz. When the signal is up-converted the center. This is up-converted frequency is the frequency of the signal as it travels to the satellite.

#### b. Receive Antenna

The receive antenna is labeled "Rx Antenna". The receive antenna receives the data that goes to the demodulator. The text field labeled "Antenna Gain" is intended to represent the gain of the antenna itself. The "LNA" field represents all of the amplification provided by the receive system between the Demodulator and the Antenna. The "BDC Freq" field represents the center frequency of the Block Down-Converter in MHz. When the signal is down-converted the center frequency of the received signal from the satellite is decreased by the center frequency of the Block Down-Converter. This is down-converted frequency is the frequency of the signal as it travels to the demodulator.

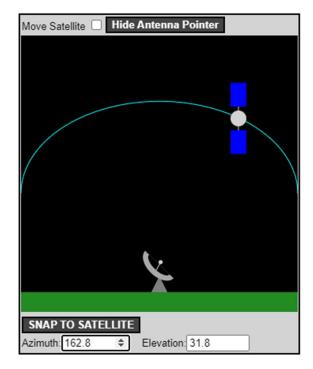
#### c. Satellite

The satellite simulation is intended to represent a "bent pipe" satellite system with a single antenna. The text field labeled "Antenna Gain" is intended to represent the gain of this antenna. The "LNA" field represents all of the amplification provided by the receive system on the satellite. The "HPA" field represents all of the amplification provided by the transmit system on the satellite. The "TTF" field represents the Transponder Translation Frequency of the satellite. The frequency of the signal that is received by the satellite is reduced by the TTF frequency prior to being transmitted back down to the earth. The field labeled "Tx Center Freq" represents the center of the transponder bandwidth. This satellite simulation supports a transponder bandwidth of 40 MHz.

#### d. Antenna Pointer

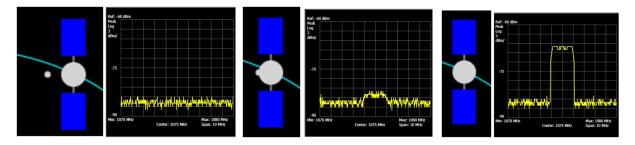
The Antenna Pointer can be used to simulate peaking on a satellite. This simulation simultaneously controls peaking on the satellite with both the Transmit and Receive antennas. Clicking the "Peak" button on the Transmit antenna interface will bring up the antenna pointing simulation.

Peak



#### i. Change Antenna Pointing Target

The "Azimuth" and "Elevation" inputs allow the user to change the antenna target. There is a small "target sphere" that the user can use to visualize how close they are to the satellite. As the user gets closer to the satellite the target sphere will no longer be visible and the user will have to use power reading from the Spectrum Analyzer to ensure accuracy of the pointing angles. The simulation does simulate side lobes of power. The user will have to ensure they point to the main lobe's power to maximize efficiency of the signal lock.

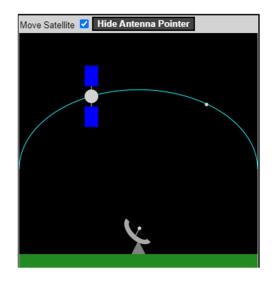


#### ii. Snap to Satellite

The "SNAP TO SATELLITE" button allows the user to immediately move the antenna pointing angles to be accurately targeting the satellite.

#### iii. Move Satellite

The user can move the satellite's position on the orbit. The user must check the box to move the satellite. Then clicking on the new orbit location will cause the satellite to move to the new location.



#### iv. Hide Antenna Pointer

Clicking "Hide Antenna Pointer" button will remove the antenna pointer simulation from the user's view.

## VII. When "Trace Shared Simulation Network Connections

SATCOM Sim supports multiple users connecting to each other over an internet connection. Each user can then transmit through the same satellite and see and interact with each other's signals. A user will only be able to share or join a connection with other users that are connected to the same server. If you are expecting to see a certain user available to join with and they are not in the list then it is likely you are connected to a different internal server than that user.



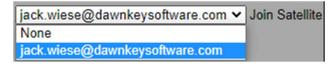
#### a. Share Satellite

One user needs to "share" their satellite for others to see and join with that simulation. Checking the "Share Satellite" box sends information to all of the other users on the server that your server is available to be joined by others.

Satellite Antenna 🔽 Share Satellite

#### b. Join Satellite

If there are already available user satellite's to join they will be populated in the "Join Satellite" drop down box. Selecting a user's e-mail address will allow your connection to be joined with their simulation

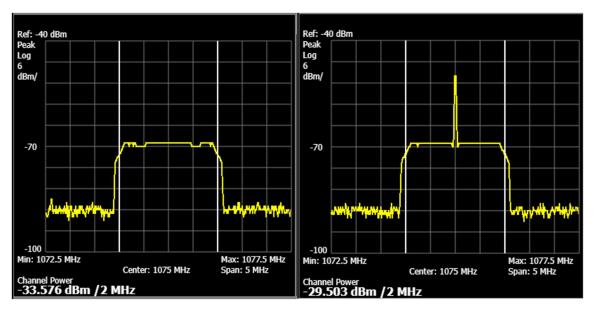


## VIII. Interference Simulations

SATCOM Sim can also accurately simulate what happens to a signal when there is another signal interfering with it.

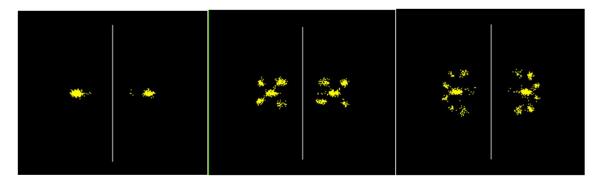
#### a. Spectrum Analyzer

The Spectrum Analyzer will update appropriately when two signals are being transmitted on the same frequency. The first picture shows a signal with a channel power measurement. The second picture shows channel power measurement over the same bandwidth, but a carrier wave is causing interference.



#### b. I/Q Plot

The first picture shows a BPSK signal with no interference. The second picture shows that BPSK signal receiving interference from a QPSK signal. The third signal shows that BPSK signal receiving interference from an 8PSK Signal. The interference is being simulated using any other signal from the Local or Remote Modulator.



#### c. Message

The Demodulator's Message will also show the effects of signal interference. The first photo shows the message with no interference. The second shows what happens to the text as the signal receives interference.

